

Y2 SUBJECT Music						
Half-Term	Aut1 Hands, feet, heart	Aut2 Christmas Performance	Spr1 I wanna play in a band	Spr2 Friendship Song	Summ1 Local Area Composition	Summ2 Creating music using digital software.
Statement of Intent	Children can use instruments to make long, short loud and quiet sounds.	Know how to make their voice high and low.	Describe which instruments can be heard in a piece of music. Choose sounds to create different effects with instruments / body percussion.	Know how to make their voice high and low. Use untuned instruments musically.	Start to devise own simple symbols to represent sounds. To play untuned instruments musically. To experiment with, create, select and combine sounds using the interrelated dimensions of music pitch, duration, tempo, timbre, structure, texture and dynamics.	To explore digital music creation.
Key Curriculum Coverage	. Children can use instruments to make long, short loud and quiet sounds. . Choose sounds to create different effects with instruments/ body percussion. . Comment positively about other people's work.	. Sing songs, speak chants and rhymes. . Keep a steady beat when singing, speaking and chanting. . Know how to make their voice high and low.	. Listen to music and describe how it makes them feel. . Describe which instruments can be heard in a piece of music. . Choose sounds to create different effects with instruments/ body percussion . Use vocabulary correctly, loud, soft/quiet, high, low.	. Children can use instruments to make long, short loud and quiet sounds. . Keep a steady beat when singing. . Comment positively about other people's work.	. Copy rhythmic patterns in time with the beat. . Follow symbols which represent sounds in a simple repeated rhythm. . Start to devise own simple symbols to represent sounds. . Follow notation for steady beat. . Play untuned instruments musically.	. To explore, edit and combine sounds using digital software. . To create music based on a feeling. . To create repeated patterns using digital software.
Key Vocabulary	Long Short Loud- Forte Quiet – Piano	Verse Chorus Pitch High Low	Instrument Instrumental Piece	Pitch Body percussion Effects	Repeated Pattern Symbol Composition/composing Rhythm Dynamics Pitch Forte/Piano	Repeated pattern Sound effects (SFX) Digital

